



2016 Men Hockey World League Round 1 - Chiclayo (PER)
1 - 9 Oct 2016
Chiclayo (PER)



Match Report

Match #	Date	Time	Pool / Class	Pitch
2	1 Oct	11:15	Round Robin	

Chile	Full Time	24 - 0	Ecuador
	Half Time	15 - 0	

Minute	Shirt #	Name	Green	Yellow	Red
X	3	AMOROSO Juan			
X	4	PURCELL Pablo			
36	5	HENRIQUEZ Adrian (GK)			
	7	ORDOÑEZ Diego			
X	8	RENZ Fernando			
11	9	MALDONADO Jose			
8	10	RODRIGUEZ Martin			
9	11	ACHONDO Ricardo			
X	12	VALDES Sebastian (GK)			
X	13	BERCZELY Jan			
X	14	RICHTER Sven (C)			
X	15	GONI Vicente			
X	16	DUMMER Mathias			
8	17	RENZ Felipe			
X	18	CONTARDO Ignacio			
X	24	RICHTER Axel			
X	27	LAGOS Carlos			
9	30	TRONCOSO Axel			

Coach	AZCURRA Ricardo
Team Manager	TARRIDE Carlos
Umpire	SCALA Maximilliano (ARG)
Judge	DIAZ Alonso (CHI)
Technical Officer	PEREZ Juan Manuel (PER)

Minute	Shirt #	Name	Green	Yellow	Red
X	1	PALACIOS Lincoln (GK)			
5	2	LIMONES Luis			
X	3	MORENO Miguel			
X	4	ESPINOZA Juan			
X	5	TORRES Wilson (C)			
57	6	PALMA Anthony			
X	7	SORIA Harold			
64	8	ORMAZA Josue			
11	9	MENDIETA Leonardo			
X	10	BOMBON Yeremy			
X	11	LOPEZ Jose			
X	12	VASQUEZ Sergio			
	13	USCA Juan			
X	14	VERA Jessie			
X	15	CEDEÑO Jimmy			
X	16	ESCALANTE Kevin			
8	17	RIVERA Eloy			
68	18	ORMAZA Bryan (GK)			

Coach	TIXE Nicolás
Team Manager	TEJENA Rosa Editha
Umpire	SIERRA CENTENO Manuel (VEN)
Judge	VARGAS CARRENO Katherine (PER)
Reserve Umpire	RIVADENEIRA Rodrigo (PER)

Team	Minute	Number	Action	Score
CHI	3	16	FG	1 - 0
CHI	4	13	FG	2 - 0
CHI	6	16	FG	3 - 0
CHI	8	3	FG	4 - 0
CHI	13	24	PC	5 - 0
CHI	14	15	FG	6 - 0
CHI	16	11	FG	7 - 0
CHI	18	10	FG	8 - 0

Team	Minute	Number	Action	Score
CHI	18	13	FG	9 - 0
CHI	22	14	FG	10 - 0
CHI	25	16	FG	11 - 0
CHI	28	13	FG	12 - 0
CHI	30	16	FG	13 - 0
CHI	32	14	FG	14 - 0
CHI	33	10	FG	15 - 0
CHI	39	24	PC	16 - 0

Team	Minute	Number	Action	Score
CHI	40	8	FG	17 - 0
CHI	43	9	FG	18 - 0
CHI	49	10	FG	19 - 0
CHI	54	13	FG	20 - 0
CHI	57	16	PC	21 - 0
CHI	60	3	PC	22 - 0
CHI	69	18	FG	23 - 0
CHI	69	3	FG	24 - 0

FG - Field Goal, PC - Penalty Corner, PS - Penalty Stroke